

Transcript for ASL interpretation

Note: slides 62, 63, 94, 95 are dense in math expressions.

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Today I'm presenting excerpts from my ongoing text project titled A First Course in Figurative Painting.

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A painting manual written in the language of modern math.

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Parts.

One. Sample text with chapters one and two.

Physical copies are on the table in person.

PDF at link in Zoom chat.

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Two. Front and back cover.

Printed and displayed on the wall in person.

Included in the PDF.

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Three. Slideshow presentation of highlights from chapters 1 through 4 of the text.

On the Zoom call.

Slideshow and transcript at link in Zoom chat.

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Highlights.

Content warning: violent and sexual content.

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Front and back cover.

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A First Course in Figure Painting was the first text to collect and organize the fragmented movement of figuration in the mid-twentieth century.

It presents, instead of a historical account of the movement, a self-contained outline of the mathematical constructions that played a key role in the foundational theory and practice of what became known as the field of figurative painting.

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It boasts the inclusion of over 600 figures to the originally unillustrated text, and solutions to selected exercises, offering a more suitable introductory text for freshmen in figurative painting than its previous printings.

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Preface.

One. Prerequisites to this text are reading in English and readiness to learn new vocabulary.

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Two. Examples of what symbols, nouns, and adjectives look like in the text.

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Subset of or equal to.

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Union.

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Intersection.

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Empty set.

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The set of natural numbers.

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The set of rational numbers.

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The set of real numbers.

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The three-dimensional Euclidean space.

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The n -dimensional Euclidean space.

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The open ball of radius r around point p .

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Function f from domain X to codomain Y .

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Equivalence relation.

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Metric.

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Subspace.

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Star-convex.

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Injective.

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Surjective.

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Bijjective.

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Finite.

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Countably infinite.

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Uncountable.

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Three. Some describe the reading experience as reading a detective novel in French while learning French.

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Four. Before Renaissance, math is divided into two branches: Arithmetic and Geometry.

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Five. Today's classification system name ninety-eight branches of math.

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Six. This text uses undergraduate level material in branches dealing with spatial properties, namely

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Differential geometry, general topology, and manifolds and cell complexes.

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Seven. Modern math is characterized by generality,

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Favoring abstract definitions and statements that extend to arbitrary dimensions and sizes.

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Example of generality in a definition. The standard metric on \mathbb{R}^n encapsulates the concept of distance between two points in n -dimensional space.

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The concept is defined for any natural number n , not just for dimensions one, two, and three which we are familiar with.

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Eight. Generality gives deeper insight into structures, simpler presentation of material, and minimal duplication of effort.

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Nine. Modern math texts make assumptions clear by following the structure of definition, axiom, proposition, proof.

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Ten. What objects to define, which axioms to accept, and which logical rules to go by are all assumptions.

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Eleven. Which assumptions to make is an aesthetic choice of the practitioner.

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Twelve. This text provides figures illustrating low-dimensional and finite cases of every concept.

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Example. The standard metric on n -dimensional Euclidean space can't be drawn for n greater than three.

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The case of n equals two can be drawn easily since the space is flat.

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In the topologist's earring figure, an infinite number of circles can't be drawn and are replaced by ellipses.

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Chapter one. Sets, relations, and functions.

Fundamental definitions used in all of math, such as

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Set intersection.

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Set difference.

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Chapter two. Metrics and topologies.

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Open ball.

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S one.

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S two.

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Hedgehog space.

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Exercises. Two point one.

This problem asks you to make an infinite number of drawings, each with a different number of lines through a point, on the most general space possible for the task.

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A partial solution is in the back of the book.

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Chapter three. Anatomy.

Definitions used to describe figures, with examples.

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Stick-figure spaces.

Let n be a natural number. Define the n -mother axial skeleton Ω_n as the wedge sum of S^n and the closed interval from zero to infinity in the reals, where the S^n component is called the head of the n -mother.

The figure below shows the case when the head is S^1 .

63

Given a subset $\text{big } A$ in Q , define the mother A -appendicular skeleton ψ_A as a collection of trees $\psi_{\text{little } a, \theta}$ for all $\text{little } a$ in $\text{big } A$, and θ in the closed interval from zero to two π intersect Q .

The quotient space $\Omega_n \text{ disjoint union } \psi_{\text{big } A} \text{ mod } \sim$ is called the n -mother $\text{big-}A$ -stick-figure space, where $\text{little } a$ is equivalent to $\text{little } b$ if and only if $\text{little } a = \text{little } b$ for all $\text{little } a, b$ in $\text{big } A$.

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A figure illustrating the n -mother- A -stick-figure space.

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A stick figure space is any subspace of the mother stick-figure space. Examples.

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This definition is sometimes dissatisfactory, because:

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One. It suggests that each stick-figure is a part of a certain definite whole.

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Two. It doesn't account for stick-figures with multiple heads. For example.

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In rare cases, stick-figures can have symmetries. Reflectional, or bilateral.

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Radial.

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The definition of stick-figure spaces can be extended to 2D figure spaces with its boundary, or skin, enclosing an inside,

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like making fonts bold.

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Similarly, we can extend the 2D figure space definition to define 3D figure spaces.

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The boundary of a 2D figure is made of lines.

The boundary of a 3D figure is a 2D surface.

80

Chapter bonus.

An uncommon variant of the stick-figure space called the snow-figure space.

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Chapter 4. Surfaces and vector fields.

One. 3D figure spaces are among the most common subjects of figurative painting.

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Two. By the classification theorem, any surface of a closed figure is a connected sum of these surfaces:

Sphere, torus, projective plane, and klein bottle.

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Illustration of the operation of connected sum.

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Chapter four. Surfaces and vector fields.

Three. Classification, sums, and decompositions of surfaces determine the mode of abstraction in figurative painting.

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Triangulation is an example of surface decomposition.

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Three. Vector fields on surfaces determine the modes of markmaking in figurative painting.

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Examples of vector fields on surfaces.

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Chapter five. Operations on figure spaces.

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Aside from triangulation, there are many classes of figure decompositions. For example,

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Kinbaku theory studies figure decompositions given by graph embeddings on surfaces.

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Other common decompositions:

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Flaying.

Fracture.

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If a stick-figure X is not headless. I.e. O equals p where p is a single point, then a decomposition of X is called a decapitation if the interval from C naught to C one in R is not connected.

The figure shows a decapitation of a bilateral H one symmetric double-story one-stick-figure.

95

A decomposition of a connected figure space X is a quartering if it consists of exactly four connected components, U_1 through U_4 , where X is the union of U_1 through U_4 .

Furthermore, the decomposition is a regular quartering if $U_i = U_j$ for all i and j from one to four.

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Remark. Many constructions are named after real-life practices, though not all practices correspond to math definitions.

Example. Mummification.

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This is the end of my presentation. Thank you.